



# Shrewsbury Little League

2016

## Junior League Local Rules

These rules modify and at times are in addition to the Official Regulations and Playing Rules for the Little League Baseball (Junior League Division):

### 1.0 Playing Rules

#### 1.1. Game Length

**1.1.1 SUNDAY** Games will have a MANDATORY two-hour and thirty minute limit from the **scheduled game time**, the game will be completed when 2 hours and 30 minutes have passed in accordance with the following:

- No new inning will begin after two (2) hours and ten (10) minutes.
- All games are considered complete and final; if 4-1/2 innings are completed if home team is leading or 5 innings if visiting team is leading.
- In the case of a tie the game will continue at another date according to the rules of Little League Baseball.
- Suspended games will be picked up exactly where they were left off, including batters and base runners.

**1.1.2 Weekday** Games will have a MANDATORY two-hour and fifteen minute limit from the **scheduled game time**, the game will be completed when 2 hours and 15 minutes have passed in accordance with the following:

- No new inning will begin after two (2) hours.
- All games are considered complete and final; if 4-1/2 innings are completed if home team is leading or 5 innings if visiting team is leading.
- In the case of a tie the game will continue at another date according to the rules of Little League Baseball.
- Suspended games will be picked up exactly where they were left off, including batters and base runners.

**1.2. Continuous Batting Order** - Regular season games will use a continuous batting order. All players in attendance are in the batting order. Late players are inserted at the end of the batting order. **(Players arriving after the first pitch is thrown in the fourth inning are ineligible to play in that game.)**

**1.3. Minimum Defensive Play** - With the continuous batting order, unlimited defensive substitutions are permitted and no player may sit more than two consecutive innings. Balanced play is encouraged.

**1.4. Visits to the Mound** - A pitcher must be removed on a second visit to the mound in the same inning or the third visit in a game.

**1.5. Minimum Number of Players** - A team must be able to field a minimum of 8 players defensively. Any team not able to field 8 players defensively in a scheduled game, within 15 minutes of the scheduled start, will have deemed to have forfeited the game. The game will be recorded as a 1-0 loss, with the annotation under the game summary to include ***“forfeited game, unable to field eight players.”***

**The following Little League International Rules for Pitchers and Catchers are presented below for informational purposes.**

## **2.0 Regular Season Pitching Rules (Little League International)**

### **2.1 PITCHERS**

**2.1.1 Junior League Divisions only:** A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.

**2.1.2** The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

- **League Age 13 -16 - 95 pitches per day**

**Exception: Completion of pitching to batter** - If a pitcher reaches the pitch-count limit for their age, or day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until the batter reaches bas, the batter is retired, or the third out is made to complete the half-inning. The pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed before delivering a pitch to another batter.

**2.1.3** Pitchers league age 14 and under must adhere to the following rest requirements:

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

2.1.4 A player may pitch in two games in one day provided that the player does not deliver 31 or more pitches in the first game.

2.1.5 **A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.**

## 2.2 CATCHERS (Little League International)

2.2.1 Any player, who has played the position of catcher in four (4) or more innings in a game, is not eligible to pitch on that calendar day. This includes the second game of a double header.

## 3.0 Mercy Rule

3.1. 14 runs after 4 innings, 10 runs after 5 innings.

## 4.0 Equipment

4.1. Bats – It shall not be more than 34 inches in length; nor more than 2 5/8 inches in diameter, and if wood, not less than fifteen-sixteenths (15/16) inches in diameter (7/8 inch for bats less than 30”) at its smallest part.

4.2. **DROPPED FOR 2016** ~~Bats— We will not enforce “All composite barrel bats shall meet the Batted Ball Coefficient of Restitution (BBCOR) performance standard, and such bats shall be so labeled with a silkscreen or other permanent certification mark. The certification mark shall be rectangular, a minimum of a half inch on each side and located on the barrel of the bat in any contrasting color.”, but please note if your child plays on an All-Star team this rule will need to be followed.~~

## 5.0 Manager/Coaches

5.1. No more than the Team Manager, two Assistant Coaches, and Scorer will be allowed in the dugout at any time.

5.2. No parents will be allowed on the field of play or in the dugout during a game unless their child is injured.

5.3. Base Coaches or players may coach 1<sup>st</sup> and 3<sup>rd</sup> base. If a player is coaching, they must wear a helmet and they cannot be one of the first nine batters in the inning.

5.4. Winning team managers are responsible for reporting game scores & pitch counts on the Shrewsbury Little League Website within 24 hours of a completed game.

5.5. The Junior League Commissioner shall have the right to suspend any player, manager, coach, or fan who does not exhibit a sense of good sportsmanship. Managers, coaches, players, and parents shall conduct themselves in a sportsmanlike manner at all times.

5.6. Any manager or coach ejected from a game by an umpire shall automatically be suspended for a minimum of one (1) game. There is no appeal for this rule. The suspension will be for the next scheduled game, playoffs included. If the manager or coach continues to argue with the umpire, uses profanity, or does not leave the field in a timely manner, a minimum of an additional two (2) games will be added

to the suspension. All ejections or umpire issued warnings will be reviewed by the Junior League Commissioner. The Shrewsbury LL Junior League Commissioner reserves the right to sanction further disciplinary action.

- 5.7. Both team managers and the game umpires will be required to provide detailed accounts (in writing) of any incidents involving a coach being issued an umpire warning or being ejected from a game.
- 4.10 Any manager or coach ejected from two (2) games in a single season will be suspended at a minimum for the remainder of the season. The Shrewsbury Little League Board of Directors will conduct a review to determine if this manager or coach should be allowed to participate in the Shrewsbury Little League program in the future. The SLL Board of Directors' decision is final
- 4.11 During the course of each game, the umpire-in-chief shall have absolute discretion for rules interpretations and judgment calls. We strongly enforce the principle that disputes with umpires over calls of balls and strikes, fair or foul and out or safe are impermissible. **Only the Team Manager may speak with the umpire, and only regarding a rule interpretation.**

## 6.0 Field Prep - Games and Practices

- 6.1. **Both Teams** are responsible for preparing the field **before a game**. This includes: raking the entire infield, raking and packing the mound, lining the batters boxes, foul line and walking the entire field to ensure safe playing conditions. It is highly recommended that you consider asking parents to assist with this during the entire season; most parents are more than willing to help and the more volunteers involved with this type of activity the easier it is on the Managers/Coaches.
- 6.2. After the **last game** of the day, **Both Teams** are responsible for raking the infield and pitchers mound along with picking up any trash and ensuring the lock boxes, concession stands are secured.
- 6.3. Each team is responsible for raking the infield and pitchers mound **before** each practice along with picking up any trash after your practice.
- 6.4. After the **last practice** of the day the team practicing is responsible for raking the infield and pitchers mound, picking up any trash and ensuring the lock boxes, concession stands are secured.
- 6.5. Each Sunday morning a team will be assigned the responsibility of preparing one of the two assigned fields for play during the entire day. This will include, but not limited to, mowing, dragging, raking, and removing any standing water from the infield. Raking and packing the pitcher's mound, lining the batter's box and foul lines, and walking the entire field to ensure safe playing conditions. This work will be completed at least one hour prior to the first scheduled games of the day.

## 7.0 Park and Recreation Rules

- 7.1. Trash is to be placed in the provided barrels. Trash from concession stands is to be placed in the dumpster.
- 7.2. No cardboard is to be placed in any dumpster, it must be recycled.

- 7.3. All field lighting shall be off prior to 10 pm.
- 7.4. No using the lights for unassigned practices (example: coach and two kids turn lights on).
- 7.5. Rake fields after rain, don't broom puddles to the edge, this creates an edge on the field.
- 7.6. No using the fields during heavy rain.
- 7.7. No using fields not assigned to your group.
- 7.8. No using neighborhood parks on **Sundays or after 6 pm on Saturday.**
- 7.9. No parking on the pond roadway at Dean Park, police will ticket offenders.
- 7.10. Park in parking lots only. Keep all fire lanes open etc.
- 7.11. Commissioners shall bring any field maintenance concerns to the attention of Leagues Operations & Field Maintenance Director.